

Nuke11 Keyboard Shortcuts for Mac

Steve Wright

click / drag = use left mouse button **MMB** = middle **RMB** = right

Universal Commands (all windows)			
1	+	zoom in	both
2	-	zoom out	both
3	alt+drag	pan workspace	
4	alt+MMB+drag	zoom workspace	& thumbwheel
5	F or MMB	fit to the viewer	
6	cmd+#	zoom in to # percent	
7	alt+#	zoom out to # percent	
8	spacebar	expand panel to full view	
9	cmd+Z	undo	
10	cmd+Y	redo	
11	alt+cmd+click	insert new control point	all Nuke curves

Node Graph (cursor in node graph)			
12	click+node	add node to flow graph	
13	shift+click+node	add node branched	
14	delete	delete selected nodes	either delete
15	cmd+i	create new viewer	
16	0-9	connect node to current viewer	
17	D	disable/enable selected nodes	
18	cmd	display connector dots	
19	cmd+drag	move all nodes in the branch	
20	up/dwn arrow	select prev/next node	
21	alt+C	copy selected nodes	
22	shift+drag	branch selected arrow	
23	shift+cmd+drag	replace node with a new node	bumps out old node
24	cmd+click+node	new node replaces selected node	from tool tab
25	cmd+C	copy selected nodes	
26	cmd+V	paste selected nodes	after deselect
27	cmd+D	disconnect node	
28	cmd+G	Group nodes	
29	cmd+return	open Group in a separate tab	
30	alt+K	clone a node	
31	shift+cmd+X	extract nodes	
32	shift+X	swap node inputs	
33	n	rename node	
34	RMB	tools pop-up menu	
35	tab	open node search window	
36	alt+E	show/hide expression links	
37	L	lineup selected nodes	

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Node Quick Keys (cursor in Node Graph)				
B	Blur		C	Color correct
K	Copy		T	Transform
M	Merge		R	Read
P	RotoPaint		W	Write
G	Grade		O	Roto

Viewer (cursor in viewer)			
38	H	size image width to viewer	
39	F & MMB	center image w/integer zoom	
40	R G B A	display red, green, blue, alpha	
41	M	display alpha as mask overlay	
42	Y	set viewer to luminance	
43	0-9	switch viewer input	
44	cmd+drag	sample single pixel values	node w/eyedropper
45	shift+cmd+drag	sample region of pixel values	node w/eyedropper
46	cmd+RMB	<i>release</i> pixel sample in viewer	unfreezes viewer RGB
47	cmd+alt+click	sample pixel from <i>input</i> node	
48	alt+right arrow	next keyframe	
49	alt+left arrow	previous keyframe	
50	alt+G #	Goto frame #	
51	Q	show/hide control overlays	toggle
52	P	pause refresh of viewer	
53	U	update paused viewer refresh	
54	S	viewer settings	
55	RMB	viewer pop-up menu	
56	; (semicolon)	stereo LEFT view	
57	' (apostrophe)	stereo RIGHT view	

Timeline (cursor on timeline)			
58	click	jump playhead	
59	alt+G #	goto frame #	
60	alt+drag	pan timeline	
61	alt+MMB+drag	zoom timeline	thumbwheel
62	cmd+click	set in/out points	
63	MMB drag	set Custom time range	
64	MMB	home time range	
65	shift+right arrow	Jump frame increment forward	
66	shift+left arrow	Jump frame increment back	
67	alt+right arrow	next keyframe	
68	alt+left arrow	previous keyframe	
69	home	first frame of timeline	
70	end	last frame of timeline	
71	J K L	Play back, stop, play fwd	

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RotoPaint (cursor in viewer)			
72	shift+drag	change brush size	
73	cmd+alt+click	insert spline control point	
74	delete	delete selected points	
75	cmd+A	select all points	
76	shift+click	add point to a selection	
77	drag	draw box around points & select	
78	shift+drag box	add points to a selection	
79	cmd+drag	pull out gradient point	
80	E	increment out all gradient points	
81	shift+E	reset gradient points	
82	Z	change point to smooth	Bezier
83	shift+Z	change point to cusp	Bezier
84	shift+handles	adjust both handles tension	Bezier
85	cmd+handle	break point continuity	
86	shift+cmd+drag	B-spline tension	drag <i>horizontally</i>
87	cmd+drag	set destination offset	clone tool
88	cmd+shift+drag	set new source + destination	clone tool
89	shift+cmd	corner pin transform	with transform box

Curve Editor (cursor in curve editor)			
90	click	select a point	
91	cmd+A	select all points	
92	shift+click	add/remove points from selection	
93	drag box	draw box around points & select	
94	shift+drag box	add/remove points from selection	
95	click & drag points	move all selected points	
96	cmd+drag	move points without H & V constraints	
97	alt+MMB drag	zoom X or Y	
98	cmd+alt+click	insert point to curve	
99	delete	delete selected points	
100	X	break control point handles	
101	Z	smooth control point handles	
102	F	frame all selected points	
103	shift+alt+cmd+drag	sketch freehand curve	

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Properties panels (cursor in properties panel)			
104	drag	move slider	
105	up/down arrow	incr/dec param value	per digit
106	alt+drag	param virtual slider	per digit
107	cmd+click	reset param to default	on slider bar
108	tab	Move to next param field	
109	cmd+drag	link values between params	data fields
110	Drag	copy values between params	animation icon
111	cmd+close panel	close all but selected panel	

Eyedropper			
112	cmd+click	sample color	
113	shift+cmd+drag	draw sample box	
114	cmd+RMB	clear sample box	
115	alt+cmd+drag	sample input node color	

3D Viewer (cursor in viewer)			
116	tab	toggle 2D/3D views	
117	F	fit scene to viewer	
118	alt+drag	translate viewer	
119	alt+MMB	zoom viewer	
120	alt+RMB	orbit viewer	
121	V	perspective view	
122	C	top view	
123	shift+C	bottom view	
124	X	right side view	
125	shift+X	left view	
126	Z	front-side view	
127	shift+Z	back view	
128	alt+cmd+drag	repo pivot point	
129	cmd	show pivot point rotate rings	
130	Shift+alt+cmd+drag	show pivot point scale knobs	

Steve Wright's
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